







DT Curriculum Progression Links

	<u>Year 1</u>			<u>Year 2</u>		
Objective	<b>DT Homes</b>	<b>Moving Pictures</b>	<b>Eat More Fruit and Veg*</b>	<b>Flying Kites/ Exploring Materials</b>	<b>Perfect Pizza*</b>	<b>Making Fire Engines</b>
design purposeful, functional, appealing products for themselves and other users based on design criteria						
generate, develop, model and communicate their ideas through talking, drawing, templates, mock-ups and, where appropriate, information and communication technology						
select from and use a range of tools and equipment to perform practical tasks [for example, cutting, shaping, joining and finishing]						
select from and use a wide range of materials and components, including construction materials, textiles and ingredients, according to their characteristics						
explore and evaluate a range of existing products						
evaluate their ideas and products against design criteria						
build structures, exploring how they can be made stronger, stiffer and more stable						
explore and use mechanisms [for example, levers, sliders, wheels and axles], in their Products						
use the basic principles of a healthy and varied diet to prepare dishes						
understand where food comes from						

	<u>Year 3</u>			<u>Year 4</u>			<u>Year 5</u>			<u>Year 6</u>		
Objective	<b>Photograph Frames</b>	<b>Sandwich Snacks</b>	<b>Moving Monsters</b>	<b>Story Books</b>	<b>Lighting it Up</b>	<b>American Foods</b>	<b>Making African Instruments</b>	<b>Funky Furnishings and Bridges</b>	<b>Great British Dishes*</b>	<b>Bird House Builders</b>	<b>Burgers*</b>	<b>Fashion and Textiles</b>



